

How can anyone can be so succinct about such a King Kong of a problem!? Leo speaks his piece in 424 words. And never gets simplistic or invites you to True Believership. And coins the word I love, "UFOLKS".

Being one of the premier hypnotic regression practitioners in the country, he's probably heard all the dismal contact scenarios there are. And still comes up with an interpretation of the phenomenon charged with compassion and wit and, above all, play!

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The Significance of UFO Experiences*

-R. Leo Sprinkle, Ph.D.



In my opinion, UFO activity is one aspect of a huge educational program. The program can be called "cosmic consciousness conditioning."

This educational program apparently is conducted by representatives of extraterrestrial (ET) and/or ultraterrestrial (UT) civilizations. These representatives (UFOLKS) seem to be highly sophisticated, both technically and ethically. They can remain "invisible" to the human eye, and to the dominant Earth culture, except when they choose to arrange an encounter. The purpose of these encounters seems to be an initiation for the individual, and a stimulus to society, so that human development moves from Planetary Persons to Cosmic Citizens.

Thus, UFO contactees view themselves as "pawns" or as "partners" of UFOLKS, depending upon their psychological, social, and spiritual development. These encounters with Space Beings (or Spiritual Beings or SOBs!) force contactees to grap-

* R. Leo Sprinkle, Ph.D., "The Significance of UFO Experiences," *Galactic Times*, Sept., 1991, p. 3. Reprinted by permission of the author.

ple with their sense of science and reality, and their attitudes about Near Death Experiences; Out of Body Experiences; Reincarnation and Psychical Experiences; UFO Experiences, etc.

If this hypothesis of UFO activity has merit, then we can anticipate further UFO reports which confound our view of science and reality. Further, we can predict that UFO "games" will continue along the lines of military and physical games; sexual and biological games; political and psychosocial games; and healing and spiritual games.

The purpose of these serious/silly games apparently is to puzzle and prod humanity, individually and collectively, so that — gradually — humanity learns to accept Suffering and Joy as twin aspects of change and growth. The eventual goal seems to be an integration of planetary forces and achieving twin tasks: sufficient scientific knowledge for space/time travel, and sufficient spiritual knowledge for compassionate interaction with other levels of consciousness.

In my opinion, we UFO contactees are being tested and cultivated. Through "signs" and "symbols," we continue to explore our fears, angers, hopes, and potentials. The ridicule and rejection from others around us can lead to despair and hopelessness, or to the courage and commitment to a "new age" of service and cooperation. Then, gradually, all humankind awakens and moves toward a merger of science and ethics, a union of technology and spirituality, a balance of masculinity and femininity, and a transition from Planetary Persons to Cosmic Persons.

The only major question, in my opinion, is the question of formal public contact: Do UFOLKS choose to land, openly, simultaneously, in many Planetary communities? Or do UFOLKS continue to hide, while our Earth society learns to build flying saucers, and then sends representatives, as UFOLKS, to play space/time games with *other* developing planetary civilizations?!